

Eventide Instructions

HOW TO TELL THE TIME

Touch the metal sides of the clock at any point. The *Eventide* will chime out the hours and the minutes in the following way. You will hear the time as groups of chimes.

Examples:

	= 1:23
	= 1:30
	= 1:03

Note that the ten minute chimes are always higher pitched.

In addition, *Eventide* is programmed to chime on the hour & half hour automatically.

HOW TO SET THE CORRECT TIME

(The incorrect time may be set with the same procedure)

TO CHANGE THE MINUTE, squeeze the sides and push-n-hold the switch on the bottom. Each "click sound" indicates a one minute advance. (To make counting easier, the chime speaker will make a little "chirp" sound when you hit each 10's of minutes). Each minute advance also sets the seconds to zero.

Example:	<i>Eventide</i> chimes	2:05
	Correct time is	8:21:06

Squeeze the sides & push-n-hold the switch on the bottom and count off 16 clicks, advancing the minute to 21.

OPTIONAL: To get the seconds synchronized so the hourly-chime is exactly on the hour, wait until 8:21:59 and squeeze & push in the switch for one more click.

Then check the time again to double check the minutes are correct and that the hour hasn't changed. Then push-n-hold the switch **only** (no squeeze) and count off the correct number of light flashes, to advance the hour to 8. Your done.

TO CHANGE THE HOUR ONLY, push in the button, each flash of the lamp indicates a one hour advance. If it is 5:28 and you want to set it to 4:28, then count 11 lamps flashes.

TURNING OFF THE HALF-HOUR & HOURLY CHIME

(This is especially nice for people who want to have it at bedside)

The *Eventide* has a half-hour chime ("ding - dong") that comes "enabled" (turned ON). If you prefer, it may be turned OFF. It's a little tricky, but here is how. Touch the sides until it starts to chime, then release for a second and touch again. The light will start flashing without chiming. Count the light flashes; at 9 let go, it will ding once. Then immediately touch again and count light flashes; at 4 let go. It will ding twice indicating you have turned OFF the half-hour chime. If you repeat the process the 1/2 hour chime will be toggled back ON, indicated by a single ding.

The hourly chime may be turned ON/OFF the same way, except now count to 9, then to 8. Repeat the process to turn the hourly chime back ON. (Counting to 9, then 1 will temporarily, for naps, turn off both chimes until the next touched..)

QUARTZ CRYSTAL ACCURACY

The *Eventide* is set at the factory to an initial accuracy within 1 minute per year. However, the effects of temperature, aging and shock will cause the crystal's accuracy to change.

BATTERY INFORMATION

Eventide requires one 3-Volt Lithium Battery P/N CR2450 which should last about 12 months. To purchase 4 batteries send a check (no phone orders for batteries only) for \$13, plus sales tax, shipping included. They have a very long shelf life.

To change the battery, remove the two screws from the bottom and pull out the electronics with long nose pliers. Push in & up on the exposed side of the battery and it will flip out of its holder.

CLEANING

Your EVENTIDE finish is either 24 karat gold or rhodium plate. Silver cleaner works well for both. NEVER USE CHROME POLISH OR RUBBING COMPOUNDS. Apply or remove the cleaner with a Kleenex Don't use elbow grease. A delicate touch is all that is necessary. Let the cleaner do the work. If your EVENTIDE case should become damaged a new one may be purchased from the factory. Call for details.

PROBLEMS-SOLUTIONS

The *Eventide's* touch activation sensitivity will vary with humidity, dampness of hands, and the length of time fingers touch it. Occasionally on dry days with very clean hands and momentary touch, it won't work. When this happens, just hold it a little more firmly for a little longer, or, to get really oily, never wash your hands again.

The clocks microprocessor can get disorganized, with random types of malfunctions. If it is doing anything strange, first, try unplugging the battery, waiting 2 minutes, and then reconnecting the battery. If you still have trouble (and are technically inclined) try this, get a little screw driver, and momentarily short-out (electrically connect) pin #4 to pin #5 on the integrated circuit marked "PIC". The pins are numbered counter-clockwise, starting with #1 in the lower left corner. Still trouble, write, call, or send it in.

WARRANTY AND REPAIR

Your Chrono-Art *Eventide* clock is guaranteed against defects, under normal use, for one year from the date of purchase. The warranty covers parts (excluding battery) and labor only.

ALL REPAIRS ARE HANDLED DIRECTLY BY THE FACTORY. If you have any difficulty with the *Eventide* please call or write to the factory. Include a description of the problem and the date code located on the bottom of the clock. You will receive an immediate reply including shipping instructions.

CHRONO-ART ¥ 9175 POPLAR AVE. ¥ COTATI, CA 94931
7 0 7 - 7 9 5 - 1 8 9 5