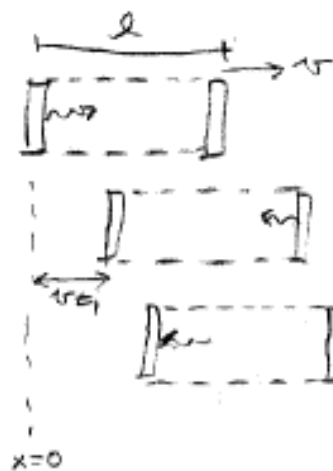


① ②



$t=0, \bar{t}=0$

REST FRAME:

$c \bar{t}_2 = 2 \bar{l}$

$t=t_1$
 $\bar{t}=\bar{t}_1$

$t=t_2$

$\bar{t}=\bar{t}_2 = \frac{t_2}{\gamma}$

(LESS TIME ELAPSED IN MOVING FRAME)

EQUATION OF MOTION:

$ct_1 = l + vt_1$

$l + vt_1 - c(t_2 - t_1) = vt_1 + v(t_2 - t_1)$
 LIGHT FROM t_1 TO t_2 LEFT SIDE FROM t_1 TO t_2

$l + vt_1 - ct_2 + ct_1 = vt_2$

$(c-v)t_1 = l$

$t_1 = \frac{l}{c-v}$

$l + (v+c)t_1 - ct_2 = vt_2$

$l + \frac{(c+v)l}{c-v} = (v+c)t_2 \rightarrow t_2 = \gamma \bar{t}_2 = 2\gamma \frac{\bar{l}}{c}$

$\frac{cl - vl + cl + vl}{c-v} = (c+v) 2\gamma \frac{\bar{l}}{c}$

$\frac{2l}{1-\frac{v^2}{c^2}} = (1+\frac{v}{c}) 2\gamma \bar{l}$

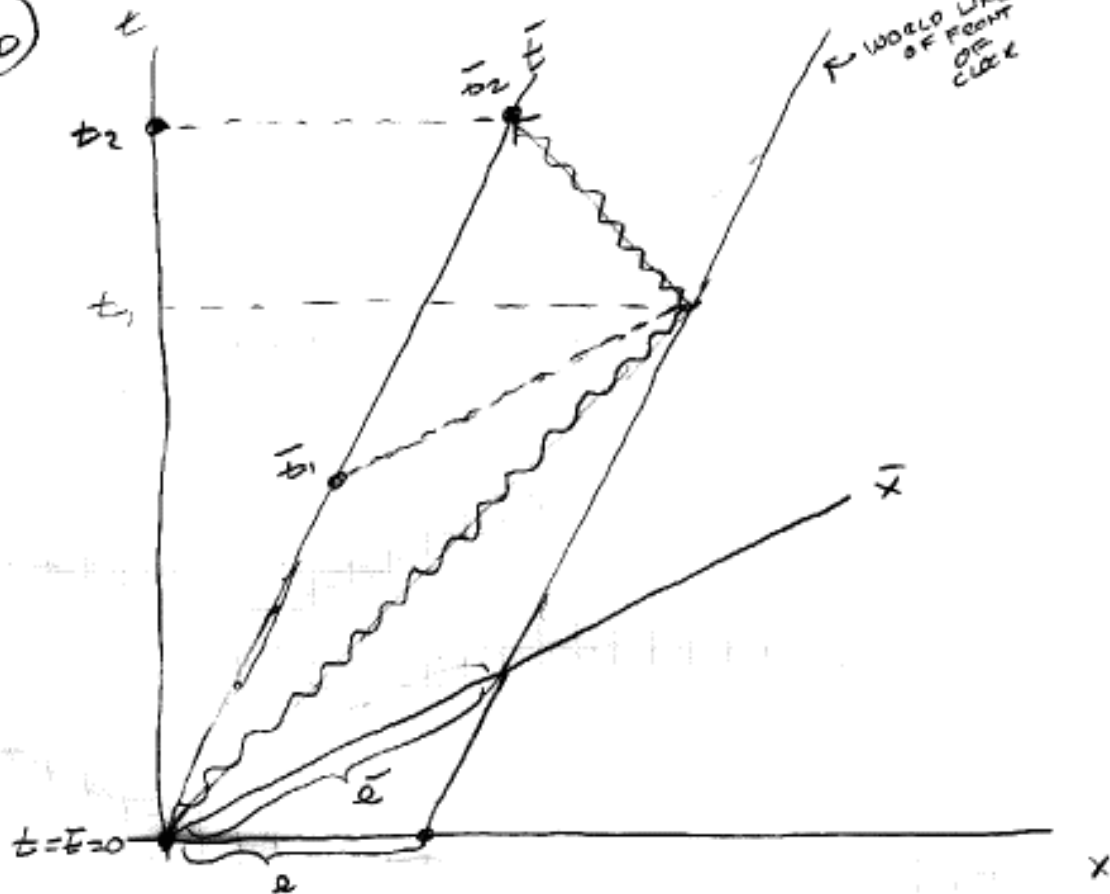
$\frac{l}{1-\frac{v^2}{c^2}} = \gamma \bar{l}$

$\gamma^2 l = \gamma \bar{l}$

$\boxed{\gamma \bar{l} = l}$

SHORTER IN OUR FRAME THAN IN REST FRAME

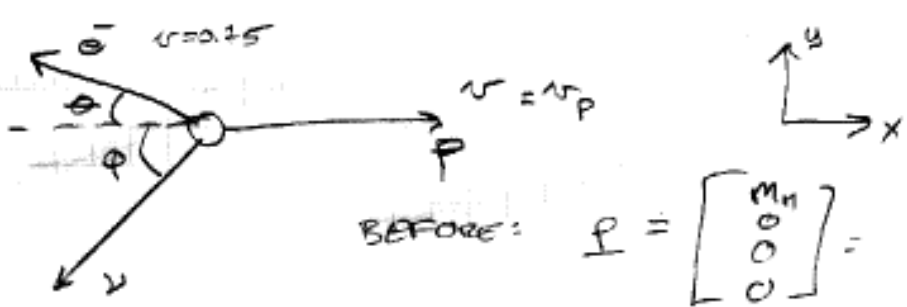
① (b)



②

$m_p = 938.272 \text{ MeV}$
 $m_n = 939.565 \text{ MeV}$
 $m_e = 0.511 \text{ MeV}$

↑
 PARTICLES
 DATA BOOKLET
 2004



BEFORE: $\underline{p} = \begin{bmatrix} m_n \\ 0 \\ 0 \\ 0 \end{bmatrix}$

AFTER: $\underline{p} = \begin{bmatrix} \gamma_p m_p \\ \gamma_p m_p v_p \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} \gamma_e m_e \\ -\gamma_e m_e v_e \cos \theta \\ \gamma_e m_e v_e \sin \theta \\ 0 \end{bmatrix} + \begin{bmatrix} E_\nu \\ -E_\nu \cos \phi \\ E_\nu \sin \phi \\ 0 \end{bmatrix}$

UNKNOWN: ϕ, v_p, E_ν
 \uparrow
 γ_p FROM v_p

$\theta = 24.3^\circ$

SEE GND
 OCTAVE CODE
 NEXT PAGE

SOLVE THE ALGEBRA
 TO GET
 $\phi = 27.3^\circ$
 $E_\nu = 0.52 \text{ MeV}$
 $v_p = 6.0011$

$$m_n = \gamma_p m_p + \gamma_e m_e + E_\nu$$

$$\gamma_e m_e v_e \sin \theta = E_\nu \sin \phi$$

$$\gamma_p m_p v_p = \gamma_e m_e v_e \cos \theta + E_\nu \cos \phi$$

Feb 14, 07 22:38

hw1-2.oct

Page 1/1

```
# Astro 260, Spring 2007; Homework set 1, question 2
# It's a bit silly to solve these numerically since they can be
# solve analytically, but this is a good approach for the lazy.
#
# Run this in GNU Octave with "source(hw1-2.oct)"

1;

# x(1) = phi, x(2) = vp, x(3) = Enu

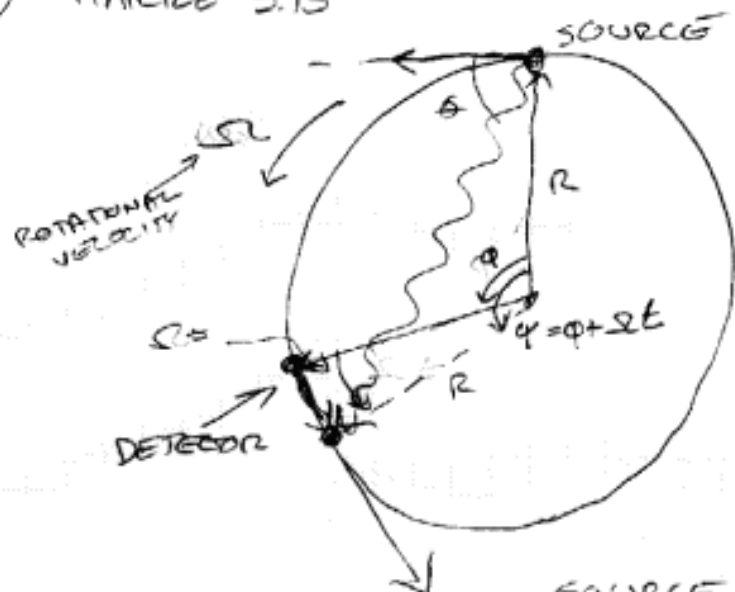
global mn=939.565;
global mp=938.272;
global me=0.511;
global ve=0.75;
global th=24.3*pi/180;

function g=gam(v)
    g=1/sqrt(1-v^2);
endfunction

function y=funcs(x)
    global mn;
    global mp;
    global me;
    global ve;
    global th;
    y(1) = mn - mp*gam(x(2)) - me*gam(ve) - x(3);
    y(2) = gam(ve)*me*ve*sin(th) - x(3)*sin(x(1));
    y(3) = gam(x(2))*mp*x(2) - gam(ve)*me*ve*cos(th) - x(3)*cos(x(1));
endfunction

[x,info,msg] = fsolve("funcs",[pi/4; 0.01; 0.4])
```

③ HARVE 5.15



$$\phi + 2(90^\circ - \theta) = 180^\circ \quad \text{ISOCRES}$$

$$\underline{\psi = -2\theta}$$

$$\text{SOURCE } \underline{u} \text{ @ EMISSION} = \begin{bmatrix} \gamma \\ -\gamma v \\ 0 \\ 0 \end{bmatrix}$$

$$\text{DETECTOR } \underline{u} \text{ @ DETECTION} = \begin{bmatrix} \gamma \\ -\gamma v \cos \psi \\ -\gamma v \sin \psi \\ 0 \end{bmatrix}$$

$$\text{PHOTON } \underline{p} = \begin{bmatrix} \hbar \omega \\ -\hbar \omega \cos \theta \\ -\hbar \omega \sin \theta \\ 0 \end{bmatrix} \quad \begin{array}{l} \text{NOT } \omega \times ! \\ \omega \text{ IS IN} \\ \text{"OUR" FRAME} \end{array}$$

$$E_{\text{EMITTED}} = \hbar \omega_{\text{source}} = -\underline{u}_{\text{SOURCE}} \cdot \underline{p}$$

$$= +\gamma \hbar \omega - \gamma v \hbar \omega \cos \theta$$

$$= \gamma \hbar \omega (1 - v \cos \theta)$$

$$E_{\text{DETECTED}} = -\underline{u}_{\text{DETECTOR}} \cdot \underline{p}$$

$$= +\gamma \hbar \omega - \hbar \omega \cos \theta \gamma v \cos \psi - \hbar \omega \sin \theta \gamma v \sin \psi$$

$$= \gamma \hbar \omega (1 - v \cos \theta \cos \psi - v \sin \theta \sin \psi)$$

$$\cos \psi = \cos 2\theta = \cos^2 \theta - \sin^2 \theta$$

$$\sin \psi = \sin 2\theta = 2 \sin \theta \cos \theta$$

⇒

(3) cont'd

$$E_{\text{emit}} = \gamma \pi \omega (1 - v \cos \theta)$$

$$\begin{aligned} E_{\text{detect}} &= \gamma \pi \omega (1 - v \cos \theta (\cos^2 \theta - \sin^2 \theta) - v \sin \theta (2 \sin \theta \cos \theta)) \\ &= \gamma \pi \omega (1 - v \cos^3 \theta + v \cos \theta \sin^2 \theta - 2v \sin^2 \theta \cos \theta) \\ &= \gamma \pi \omega (1 - v \cos^3 \theta - v \cos \theta \sin^2 \theta) \\ &= \gamma \pi \omega (1 - v \cos \theta (\cos^2 \theta + \sin^2 \theta)) \\ &= \gamma \pi \omega (1 - v \cos \theta) \end{aligned}$$

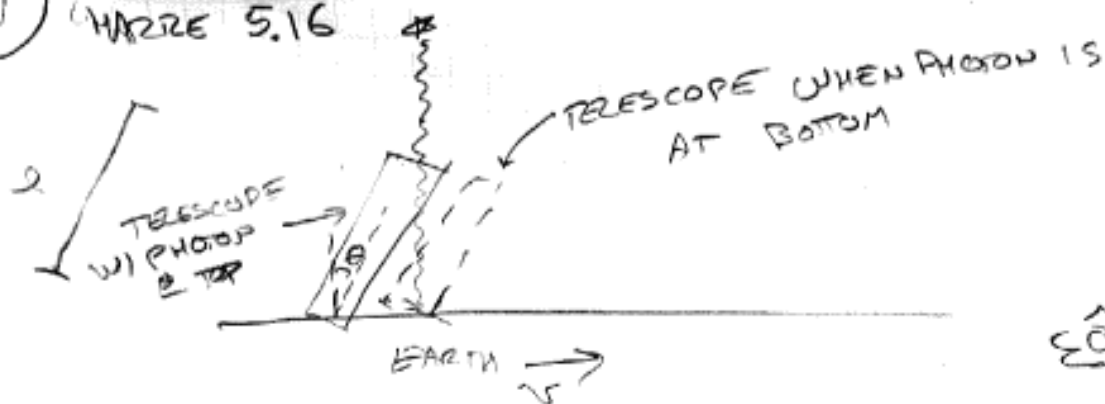
$$E_{\text{detect}} = E_{\text{emit}}$$



NO SURPRISE \Rightarrow DISTANCE
BET. SOURCE & DETECTION POINT
ISN'T CHANGING, SO
THERE IS NO RELATIVE VELOCITY!

(4)

WAZRE 5.16



$$l \sin \theta = vt$$

$$l \cos \theta = ct$$

$$\tan \theta = \frac{v}{c}$$



SMALL
ZENITH
ANGLE

④ COY'D

$$v_{\text{ORBIT}} = \frac{2\pi(1\text{AU})}{1\text{year}} = 2\pi \frac{\text{AU}}{\text{year}} = 29,800 \frac{\text{M}}{\text{s}} = 9.94 \times 10^{-5} c$$

$$v_{\text{ROT}} = \frac{2R_{\oplus}}{24\text{hours}} = \frac{2(6378\text{km})}{24\text{hours}} = 148 \frac{\text{M}}{\text{s}} = 4.9 \times 10^{-7} c$$

$$v_{\text{ORBIT}} + v_{\text{ROT}} = 9.94 \times 10^{-5} c$$

↑

ADD NONRELATIVISTICALLY 'CAUSE
THEY'RE SMALL

$$\frac{v}{c} = 10^{-4}$$

$$\tan \theta = 10^{-4} \rightarrow \theta = 10^{-4} \text{ RADIANS} = 0.006^\circ$$

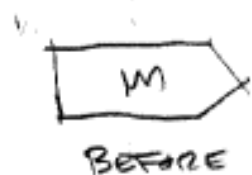
$$= \underline{\underline{20 \text{ ARCSSECONDS}}}$$

TO AN
ASTRONOMER,
THIS IS BIG

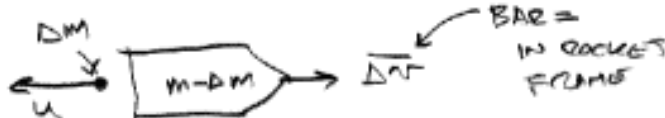
⑤

MAR 26 5.22

IN MCRF OF ROCKET



$$P = \begin{bmatrix} m \\ 0 \\ 0 \\ 0 \end{bmatrix}$$



$$P_{\text{MRS}} = \begin{bmatrix} (m-dm)/\sqrt{1-u^2} \\ -u(m-dm)/\sqrt{1-u^2} \\ 0 \\ 0 \end{bmatrix}$$

$$P_{\text{ROCKET}} = \begin{bmatrix} (m-dm)/\sqrt{1-\beta^2} \\ (m-dm)\beta/\sqrt{1-\beta^2} \\ 0 \\ 0 \end{bmatrix}$$



(5) CONT'D

CONSERVE:

$$\frac{m - \Delta m}{\sqrt{1 - \bar{v}^2}} + \frac{\Delta m}{\sqrt{1 - u^2}} = M$$

$$\frac{u \Delta m}{\sqrt{1 - u^2}} = \frac{(m - \Delta m) \bar{v}}{\sqrt{1 - \bar{v}^2}}$$

$$\frac{\bar{v}}{\sqrt{1 - \bar{v}^2}} = \frac{u \Delta m}{(m - \Delta m) \sqrt{1 - u^2}}$$

$$m - \Delta m = M \left(1 - \frac{\Delta m}{m}\right)$$

$\Delta \bar{v}$ IS SMALL, Δm IS SMALL ← FROM BINOMIAL THM

GET ALL \bar{v} 'S AND Δm 'S ON THE TOP SO WE CAN EASILY SEE WHAT IS DOUBLE DINKY

$$\bar{v} \left(1 + \frac{1}{2} \bar{v}^2\right) = \frac{u \Delta m}{m} \left(1 + \frac{\Delta m}{m}\right) \frac{1}{\sqrt{1 - u^2}}$$

DINKY (\bar{v}^2)
DINKY (Δm^2)

$$\bar{v} = \frac{u \Delta m}{m \sqrt{1 - u^2}}$$

$$\text{OR } \Delta m = \frac{M \sqrt{1 - u^2}}{u}$$

THIS IS ALL WE NEED!

TRANSLATE TO OUR FRAME

IN MORE OF ROCKET →

$$\Delta u_{\text{ROCKET}} = \begin{bmatrix} \frac{1}{\sqrt{1 - \bar{v}^2}} \\ \frac{\bar{v}}{\sqrt{1 - \bar{v}^2}} \\ 0 \\ 0 \end{bmatrix} \approx \begin{bmatrix} 1 \\ \bar{v} \\ 0 \\ 0 \end{bmatrix}$$

$$\Lambda_{\beta}^{\alpha} = \begin{bmatrix} \gamma & \gamma \bar{v} & 0 & 0 \\ \gamma \bar{v} & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\Delta u_{\text{ROCKET}} = \begin{bmatrix} \gamma + \gamma \bar{v} \bar{v} \\ \gamma \bar{v} + \gamma \bar{v} \\ 0 \\ 0 \end{bmatrix} = \frac{u}{\sqrt{1 - u^2}}$$

IN OUR FRAME = APPROXIMATION OF Δm

(5) cont'd

IN OUR FRAME $u_{\text{before}} = \begin{bmatrix} \gamma \\ \gamma v \\ 0 \\ 0 \end{bmatrix}$

$\Delta \vec{v} =$ CHANGE IN VELOCITY
IN OUR FRAME

$\Delta \vec{v}' =$ CHANGE IN VELOCITY
IN MCRF OF
ROCKET

$$u_{\text{after}} = \begin{bmatrix} 1 \\ \frac{\gamma + \gamma v \Delta v'}{\sqrt{1 - (v + \Delta v)^2}} \\ 0 \\ 0 \end{bmatrix}$$

ALSO u OF
ROCKET AFTER
EJECTION OF
DM, COMPONENTS
IN OUR FRAME

THIS IS THE SAME SET OF COMPONENTS!

THUS, WE CAN
SET THEM
EQUAL

$$u_{\text{after}}^0 = \gamma + \gamma v \Delta v' = \frac{1}{\sqrt{1 - (v + \Delta v)^2}}$$

$$u_{\text{after}}^1 = \gamma v + \gamma v \Delta v' = \frac{v + \Delta v}{\sqrt{1 - (v + \Delta v)^2}}$$

$$\rightarrow \frac{v + \Delta v}{\sqrt{1 - v^2}}$$

$$\approx \frac{v + \Delta v}{\sqrt{1 - v^2 - 2v\Delta v}}$$

$$= \frac{v + \Delta v}{\sqrt{1 - v^2}} \frac{1}{\sqrt{1 - \frac{2v\Delta v}{1 - v^2}}}$$

$$\approx \frac{v + \Delta v}{\sqrt{1 - v^2}} \left(1 + \frac{v\Delta v}{1 - v^2} \right)$$

$$\frac{v}{\sqrt{1 - v^2}} + \frac{\Delta v}{\sqrt{1 - v^2}}$$

$$\approx \frac{v}{\sqrt{1 - v^2}} + \frac{\Delta v}{\sqrt{1 - v^2}} + \frac{v^2 \Delta v}{1 - v^2}$$

(DROPPING Δv^2 TERMS)

$$\frac{\Delta \vec{v}}{\sqrt{1 - v^2}} = \Delta v' \left(\frac{1}{\sqrt{1 - v^2}} + \frac{v^2}{1 - v^2} \right)$$

$$\frac{\Delta \vec{v}}{\sqrt{1 - v^2}} = \Delta v' \left(\frac{\sqrt{1 - v^2} + v^2}{1 - v^2} \right)$$

$$\Delta v' = \frac{\sqrt{1 - v^2}}{\sqrt{1 - v^2} + v^2} \Delta \vec{v}$$

CHECK: AS $v \rightarrow 1$, $\Delta \vec{v} \rightarrow 0$
AS $v \rightarrow 0$, $\Delta \vec{v} \rightarrow \Delta \vec{v}'$

⑥ CONT'D

SUBSTITUTE FOR dv

$$\Delta v = \frac{\sqrt{1-u^2}}{\sqrt{1-u^2+v^2}} \frac{u \Delta M}{M \sqrt{1-u^2}}$$

$$\frac{\sqrt{1-u^2+v^2}}{\sqrt{1-u^2}} \Delta v = \frac{-u}{\sqrt{1-u^2}} \frac{\Delta M}{M}$$

I JUST STUCK THIS IN 'CAUSE $v \uparrow$ AS $M \downarrow \dots$

RATE OF VEL

$$\int_0^{v_f} \frac{\sqrt{1-u^2+v^2}}{\sqrt{1-u^2}} dv = \frac{-u}{\sqrt{1-u^2}} \int_{M_i}^{M_f} \frac{-dM}{M}$$

THIS IS EASY

$$\int_0^{v_f} \left(1 + \frac{v^2}{\sqrt{1-u^2}}\right) dv = \frac{-u}{\sqrt{1-u^2}} \ln \frac{M_f}{M_i}$$

(> 0 FOR $M_f < M_i$)

$$v_f + \int_0^{v_f} \frac{v^2}{\sqrt{1-u^2}} dv =$$

← I CHEATED AND USED MAXIMA

(IF ONE WERE CLEVER, A CHANGE OF VARIABLES WOULD DO IT)

$$v_f + \ln\left(\frac{1+v_f}{1-v_f}\right) - v_f = \frac{-u}{\sqrt{1-u^2}} \ln \frac{M_f}{M_i}$$

$$\ln\left(\frac{1+v_f}{1-v_f}\right) \left(\frac{\sqrt{1-u^2}}{u}\right) = \ln \frac{M_f}{M_i}$$

$$\left(\frac{1+v_f}{1-v_f}\right)^{\frac{\sqrt{1-u^2}}{u}} = \frac{M_f}{M_i}$$

For $v_f = 0.5$, $u = 0.9$, $\frac{M_f}{M_i} = 0.79$

For $v_f = 0.1$, $u = 0.1$, $\frac{M_f}{M_i} = 0.14$